/\*

  DOM [Events Simulation]

  - click // it automaticliy clicks whatever u order it to

  - focus

  - blur // blur means when u get out of the content box it makes an action

\*/

let one = document.querySelector(".one");

let two = document.querySelector(".two");

window.onload = function () {

  two.focus(); // focus shows u on which box/content its focused on without even u hovering on it

};

one.onblur = function () {

  document.links[0].click();

}